

Arrays in Go

- An **array** is a composite, indexable type that stores a collection of elements of same type.
- An array has a **fixed length**.
- Every element in an array (or slice) must be of same type.
- Go stores the elements of the array in contiguous memory locations and this way it's very efficient.
- The length and the elements type determine the type of an array. **The length belongs to array type** and it's determined at compile time .

```
accounts := [3]int{50, 60, 70 }
```

The array called *accounts* that consists of 3 integers has it's type `[3]int`.